

2 Estimation of π

Type I

Work done on this assignment will be assessed against criteria A, B, C, D and F. You are therefore expected to use a graphic display calculator and/or computer for this assignment.

The goal of this assignment is to estimate the value of π through finding the area of the unit circle. To find an estimate for this area you need to calculate the areas of n -sided inscribed and circumscribed polygons.

This method was used by the Greek mathematician Archimedes over two thousand years ago.

- 1 Explain in simple terms why the value of π lies between the areas of the two polygons described above.
- 2 Develop a general formula for the area of an n -sided equilateral polygon which is inscribed in a circle of radius r .

Hint: Draw a sketch of a typical triangular piece of the n -sided polygon.
- 3 Develop a general formula for the area of an n -sided equilateral polygon which is circumscribed in a circle of radius r .
- 4 Using $r = 1$, and n from 10 to 400 (in steps of 10), calculate the values of the areas of the inscribed and circumscribed polygons.
 - (a) For each polygon how many decimal places of accuracy are there when $n = 400$? Note that $\pi = 3.141592654$ to 9 decimal places.
 - (b) Calculate the average of the areas of the inscribed and circumscribed polygons for $n = 400$. How many places of accuracy are there?
- 5 What value of n is necessary to obtain six decimal places of accuracy in both approximations, given that $n \geq 400$.
- 6 Plot the values of the areas you have found against the number of sides. Also label the value of π . Which approximation converges faster? Try to justify your answer.
- 7 Archimedes also found a value for π using the semi-perimeter of the inscribed and circumscribed polygons. Using this alternative method, follow a similar procedure to the one described previously to find an estimate for the value of π .